

# **SYSTEM AND METHOD FOR ADJUSTING POINTS ASSIGNED TO A PLAYER IN A PLAYER TRACKING SYSTEM**

## **ABSTRACT OF THE DISCLOSURE**

A remote system and method for use with a gaming system for implementing a player tracking system for tracking points. The remote system includes a remote device and a remote network interface coupled to the remote device for exchanging data between a host computer and the remote device. The data includes adjustment information and information to adjust points associated with the player in the player tracking system.